



## CHAPTER

## 16

## Architectural Compatibility

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### Precision and Accuracy of Files That Are Moved between Host Architectures

Regardless of the method that you use to transport a file that contains numeric data between host architectures, you may encounter problems with the precision of data values on some target hosts. This problem results from binary incompatibilities, such as differing methods for storing floating-point numbers, between host architectures.

Because transport files store numeric data in IBM floating-point format, data files that are created in IEEE-format lose precision when they are translated to transport format. UNIX, Windows, OS/2, and OpenVMS hosts store numeric data in IEEE-format while CMS and OS/390 hosts store numeric data in IBM format.

As an alternative to creating a transport file with a loss of numeric precision, you may prefer to create a CEDA file, whose internal representation does not compromise the precision of numeric data. For details about CEDA, see Chapter 8, “Using Version 8 Cross-Environment Data Access (CEDA),” on page 65. For details about numeric precision, see *SAS Language Reference: Concepts*. If you use SAS/SHARE to access SAS files, read about the topic cross-architecture access in “Managing Incompatible Client/Server Host Types” on page 58 and *SAS/SHARE User’s Guide*.

Furthermore, if you move a SAS file that contains character data from an ASCII-based system to an EBCDIC-based system and then back to the ASCII-based system, some print characters may be translated to values that are different from their original values.

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### Host Groups

Host types are categorized by identical architectural groups, numeric architectural groups, and character architectural groups. You *do not* need to create a transport file to move between two hosts that share identical architectures. However, you *must* create a transport file to move between two hosts that do not share identical architectures.

*Note:* This chapter also lists Version 6 hosts for backward compatibility. Hosts that run at Version 6 but not at Version 7 or later are:

- VSE
- Windows 32s
- Macintosh.

△

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## Identical Architectural Groups

The following host groups contain host types that share a common internal representation for both numeric and character data. Therefore, a data file *is not* translated when moved between hosts that do share a common internal data representation. However, data translation *is* performed on a data file that is moved between hosts that do not share a common internal data representation.

- IBM System/390 architecture hosts
  - CMS
  - OS/390
  - VSE
- UNIX RISC hosts
  - AIX for data sets and catalogs
    - Note:* Version 6 AIX hosts do not support catalogs. △
    - HP-UX
    - MIPS ABI
    - Solaris
    - SunOS
- Windows 32-bit hosts
  - Windows NT
  - Windows 98
  - Windows 95
  - Windows 32s
- Macintosh hosts
  - Macintosh PPC
  - Macintosh 68k
- Hosts that are incompatible with all other hosts
  - Compaq Tru64 UNIX (formerly Compaq's DIGITAL UNIX)
  - Intel ABI
  - OpenVMS for Alpha
  - OpenVMS for VAX
  - OS/2.

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## Numeric Architectural Groups

The following host groups contain host types that share a common internal numeric representation. Therefore, numeric fields *are not* translated when moved between hosts that share a common internal numeric representation. However, numeric translation *is*

performed on numeric fields that are moved between hosts that do not share a common internal numeric representation.

- IBM System/390 architecture hosts

CMS

OS/390

VSE

- IEEE-format, standard missing-value hosts (big endian)

*Note:* Transporting a file from IEEE format to transport format results in loss of precision. For details, see “Precision and Accuracy of Files That Are Moved between Host Architectures” on page 119. △

AIX

HP-UX

Macintosh PPC

Macintosh 68k

MIPS ABI

OpenVMS Alpha

Solaris

SunOS

- IEEE-format, standard missing-value hosts (little endian)
- Compaq Tru64 UNIX (formerly Compaq’s DIGITAL UNIX)

Intel ABI

- IEEE-format, PC missing-value hosts

OS/2

Windows NT

Windows 98

Windows 95

Windows 32s

- Unique internal representation in a category alone
- OpenVMS VAX.

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## Character Architectural Groups

The following host groups contain host types that share a common internal character representation. Therefore, character fields *are not* translated when moved between hosts that do share a common internal character representation. However, character translation *is* performed on a character fields that are moved between hosts that do not share a common internal character representation.

- EBCDIC format hosts

CMS

OS/390

VSE

- ASCII-ISO format hosts

AIX

Compaq Tru64 UNIX (formerly Compaq’s DIGITAL UNIX)

HP-UX

- Intel ABI
- MIPS ABI
- OpenVMS Alpha
- OpenVMS VAX
- Solaris
- SunOS
- ASCII-ANSI format hosts
  - Windows NT
  - Windows 98
  - Windows 95
  - Windows 32s
- ASCII-OEM format host
  - OS/2
- ASCII-MAC hosts
  - Macintosh PPC
  - Macintosh 68k.

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## Representing EBCDIC as ASCII or Hexadecimal Data

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### Interpreting EBCDIC as ASCII Data

CMS and OS/390 hosts store character data in EBCDIC format. The following example shows SAS code that interprets the first portion of a transport file as ASCII data.

*Note:* This program does not convert the file to ASCII. It only interprets the first five records in the file as ASCII values and writes them to the SAS log. The transport file remains unchanged.  $\Delta$

**Example Code 16.1** Code That Interprets an EBCDIC File as ASCII

```
//PEEK    JOB (,X101), 'SMITH,B.', TIME=(,3)
/*JOBPARM FETCH
//STEP1   EXEC SAS
//transport-file DD DSN=USERID.XPT6.FILE, DISP=SHR
//SYSIN DD *
data _null_;
  infile tranfile obs=5;
  input theline $ascii80.;
  put theline;
run;
/*
```

Log output indicates whether the XPORT engine or PROC CPORT created the transport file.

Example Code 16.2 on page 123 shows the first 40 characters in ASCII text of a transport file that the XPORT engine creates.

**Example Code 16.2** ASCII Text Displayed by the XPORT Engine

```
HEADER RECORD*****LIBRARY HEADER RECORD!!!!!!!00
```

Example Code 16.3 on page 123 shows the first 40 characters in ASCII text of a transport file that PROC CPORT creates.

**Example Code 16.3** ASCII Text Displayed by PROC CPORT

```
**COMPRESSED** **COMPRESSED** **COMPRESSED** **COM
```

*Note:* If you set the NOCOMPRESS option to PROC CPORT, compression is suppressed, which prevents the display of the preceding text in a transport file. △

For technical details about the transport format that is used for a data set, see Technical Support article TS-140, *The Record Layout of a SAS Transport Data Set*.

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## Interpreting EBCDIC as Hexadecimal Data

Use an appropriate utility on your host to browse a transport file in hexadecimal format. For OS/390, you can use ISPF (which is an interactive structured programming facility), for browsing a transport file in hexadecimal format.

Alternatively, use the following SAS program to display in hexadecimal format the first twenty 80-byte records of a transport file

**Example Code 16.4** Code That Interprets an EBCDIC File as Hexadecimal

```
data _null_;
  infile 'transport-file';
  input;
  list;
  put '-----';
  if _n_ > 20 then stop;
run;
```

Example Code 16.5 on page 123 shows the hexadecimal text of the first 40 characters in a transport file that the XPORT engine creates:

**Example Code 16.5** Hexadecimal Translation of Text Created by the XPORT Engine

```
484541444552205245434F52442A2A2A2A2A2A
4C5920484541444552205245434F524421212121
```

This hexadecimal representation is equivalent to Example Code 16.2 on page 123.

Example Code 16.6 on page 123 shows the hexadecimal text of the first 40 characters in a transport file that PROC CPORT creates.

**Example Code 16.6** Hexadecimal Translation of Text Created by PROC CPORT

```
2A2A434F4D505245535345442A2A202A2A434F4D
50442A2A202A2A434F4D505245535345442A2A20
```

This hexadecimal representation is equivalent to Example Code 16.3 on page 123.



The correct bibliographic citation for this manual is as follows: SAS Institute Inc., *Moving and Accessing SAS Files across Operating Environments, Version 8*, Cary, NC: SAS Institute Inc., 1999. 186 pages.

**Moving and Accessing SAS Files across Operating Environments, Version 8**

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ISBN 1-58025-480-2

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SAS Institute Inc., SAS Campus Drive, Cary, North Carolina 27513.

1st printing, October 1999

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